

ARE YOU A JOURNALIST?

Take the survey below to find out.

On a scale of 1 to 10, how much satisfaction do you derive from each of the following work-related terms? Here's a rough guide:

- * a response of 1 means "Barely satisfying to me at all."
- * 5 means "A fair amount of satisfaction."
- * 10 means "It's a major source of satisfaction."

You don't have to feel majorly satisfied about each statement to still be a good journalist. These are just typical qualities of a student journalist.

_____1. Being an expert at what I do.

_____ 2. Having a different assignment every day.

_____ 3. Learning new skills.

_____ 4. Working independently.

_____ 5. Feeling I have creative freedom.

_____ 6. Doing something that helps others.

_____ 7. Working as a member of a high-performing team.

______ 8. Feeling my ideas are appreciated and implemented.

9. Knowing exactly where I stand with my teacher and classmates.

_____ 10. Being groomed for bigger opportunities.

<u>11. Getting public relation from my teacher and my class-</u>mates for good work.

_____ 12. Getting private rather than public recognition for good work.

_____ 13. Receiving good grades.

_____ 14. Winning awards.

_____15. Being asked to coach or teach others.

_____ 16. Being held in high regards by my classmates.

_____ 17. Leading a work group.

_____ 18. Being asked to coach or mentor other students.

_____ 19. Working with tools and technology.

_____ 20. Being "in the loop" about newspaper/magazine/year-book content.

Messenger Alumni Speak Out

on Successes

"Being on staff for the Messenger provided me with crucial verbal and written communication skills that I continue to use in my career today."
JUSTIN KRALEMANN Senior Development Manager, March of Dimes

Working as an editor on the Messenger was the best part of my time at MHS. I learned responsibility, leadership and teamwork. It gave me an outlet in a world where teenagers rarely have a voice.
STACEY SOBELMAN
Masa Israel Teaching Fellow, Elementary English teacher in a secular Israeli public school

"Being an editor for the Messenger allowed me to learn essential design and layout skills. At my future job, I will work constantly on infographics, designs and layouts in order to present information in an effect and efficient manor to multi-million dollar

companies and clients." • SYDNEY KALMES Future Investment Banking Analyst Wells Fargo Securities

"It gave me a real sense of deadlines and the work it takes to put something together that reflects my job today in gaming. If you miss a homework assignment, that's bad obviously, but if you miss a newspaper deadline, the paper flat out doesn't print."

• TYLER PENROD Technical Artist, NetherRealm Studios/WB Games

"I now know that behind every person, place and thing is a story. Practically, I learned graphic design, clarity in writing, how not to be afraid of cold calling, how to ask the right questions, how to frame issues for your audience, how to motivate a team under pressure." • NINA LUO

Investment associate, artist & social justice activist

"It's the best way to experience the real world outside of school. No other club or activity will challenge you as much as the newspaper. It's real work, no games." • CARLOS RESTREPO

• CARLOS RESTREPO Membership Manager Hispanic Chamber of Commerce St. Louis

"I had to get over my fear of talking to people I didn't know very well or people who were 'above' me. Interviews were great practice for me to figure out how I needed to prepare for meetings, especially when I would be the least experienced participant."

• KRISTIN ARORA Senior Software Engineer, DRS Technologies